

## SPARK 192

(Matrix Code: **SPARK192.00** for [StartOver.xyz](http://StartOver.xyz) game.)

**DISTINCTION:** The reason is not the cause. Purpose prevails.

**NOTES:** Purpose is a quality of a space – such as Possibility, or Drala (Sanskrit for Magical Energy) – which influences what can happen. The Purpose in a space can be conscious and declared, or unconscious and undeclared. The Purpose can serve the conscious or unconscious ‘I’ and/or the conscious or unconscious ‘we’. What happens for you, your family, your partnership, your team, your village, your country, and the world is a manifestation of Purpose. It is possible to learn to create and hold conscious declared Purposes for both the ‘I’ and the ‘we’ in the [gameworlds](#) of your life.

The people who decide the dominant Purpose in any situation are the context setters. This is why it is so important to learn to identify context, [set context](#), and shift context. If you can set new context into the morphogenetic field of the human race then the status quo can change and together we can create a new future.

When there is a conflict of Purpose in a space – which there often is – it is the more conscious and fluid big-picture Purpose which prevails. Time to [experiment!](#)

### EXPERIMENTS:

**SPARK192.01 NOTICE PURPOSE** Make an effort to slow things down and notice what the motivating Purpose is, both inside of you and around you. You can notice Purpose by noticing outcomes. The theory of [Radical Responsibility](#) says: What you have is what you want. If you want to know what your purpose, look at the results you create. Results don’t lie. Whatever the outcome is, you can safely assume that you caused that outcome intentionally, even if the Purpose was not conscious. If you do not take responsibility for causing the outcome, then you would be a victim of someone else or something else causing it, right? In Radical Responsibility, it is impossible to be a victim! You can follow the dots backwards. If this was the outcome (e.g. being late) then what was the purpose? (e.g. to be late, to insult, to betray, to get revenge, to disrespect, to get attention, etc.) Start a new page in the back of your [Beep! Book](#) called *My Purposes*. Each time you detect your purpose from noticing the outcomes you are creating, write it on your list with your example next to it. Share this list at your [Possibility Team](#). Ask people to ask you [radically honest](#) questions about why this is your Purpose.

**SPARK192.02 CONFRONT PURPOSE** Confronting Purpose means to publicly connect how an outcome reflects its purpose. Whenever you meet with one or more people, put the Purposes you detect on the table. Say something like, *“I notice that this is happening, or, this is not happening. (Be very clear and specific about what ‘this’ is.) I am wondering what the Purpose behind that might be. Any ideas?”* Do not judge the Purpose right or wrong, good or bad, better or worse. Instead, use the outcome as a mirror to reflect light into shadows so that what is currently unconscious Purpose can become conscious. Ask authentically curious questions, for example, *“What were you thinking and feeling that made you arrange to be late to this meeting today? What in you makes it okay for you to break the agreement we made about what time we would meet?”* Plan to ask the same question three times. Asking it the **FIRST** time gets you

the rational, linear, logical reasons, the reasons that the person's Box / Gremlin thinks you will accept. Then ask it a **SECOND** time by saying, *"The reason is not the cause. I am not interested in reasons. I am interested in causes. I want to know what is really going on in you to cause this?"* Then you will probably receive the defensive answers which assume that you are attacking. These second answers are designed either to defend that person's [Box](#) or to attack you. Don't take the bait. Do not be hooked. Instead, let the sound of their voice leave the room – which takes less than three seconds – then ask the exact same question the **THIRD** time. If you [hold a safe space](#) the answers you receive this time might be more self-reflective, more vulnerable, more of the person sharing a discovery of what has been motivating their actions. This is the gold. Ask if you can write it down in their *Beep! Book* for them.

**SPARK192.03 HOLD A HIGHER PURPOSE** Intentionally choose what you might call a 'higher purpose' – 'higher' because you consciously choose it, not because it is superior. Your higher Purpose could be: choose to [observe yourself](#), choose to not [give your Center away](#), choose to [make clear decisions](#), choose to make [Completion Loops](#), choose use 5% of your attention to remember your Grounding Cord and Bubble, choose to [Go Nonlinear](#), choose to have your [Gremlin](#) at your side as an ally spotting other Gremlins, or choose to [stay Unhookable](#). Keep your Conscious Purpose in the forefront of your actions by filling [your Personal Bubble of Space](#) with this Purpose. Thoroughly enjoy the experience of holding a Higher Purpose and letting it move you into action during your days. You might enter [Archetypal](#) spaces.

**SPARK192.04 KEEP YOUR PURPOSE INDEPENDENT OF OTHERS** Whenever you are about to be around other people (which might be almost all the time...) use the presence of the other person as a trigger to make and keep your own Purpose conscious. For example, hold a Higher Purpose as described in the previous experiment, or let their presence strengthen your intention to practice any of your [practices](#). Let the other person have their own Personal Bubble of Space filled with their own conscious and unconscious purposes, AND, do not let their Bubble into your Bubble. Do not let their Purpose become your Purpose. In fact, do not let their Purpose influence your Purpose at all. Respect your Purpose as much as you are curious about their Purpose. Stand firm in your own Purpose while still connecting and interacting with the other person. This is an amazingly rewarding sensation!

**SPARK192.05** I hope you never have to do this fifth experiment, but as the *Boy Scout Handbook* says, *"Thinking fast in an emergency depends on the habit of figuring things out in advance."* Memorize this phrase: *"The reason is not the cause."* Practice shouting it out loud – as loudly as you can – 5 different times during this week so that the phrase starts coming easily to your lips. Set the idea in your mind that if you are ever physically threatened or if someone tries to grab you, shout *"The reason is not the cause!!!"* at them several times. Once they start thinking about what you said you can escape.