

## **SPARK AAF**

(Matrix Code: **SPARKAAF.00** for [StartOver.xyz](http://StartOver.xyz) game.)

**DISTINCTION:** The coin of the realm depends on what the realm values.

### **NOTES:**

A realm is another name for 'gameworld'. Every realm functions according to the laws of gameworlds.

What the realm [Values](#) is documented in the Codex of the realm, regardless of whether the Codex is written or not. Everyone who plays in the realm knows the Codex and Rules of Engagement of the realm.

For example, knowing how to do the job is one possible value. But knowing how to do the job does not assure that you are able to do the job, or that you will actually accomplish the job. Many other factors are involved.

The realm of the [capitalistic patriarchal empire](#) values more capital for the current set of patriarchs who compete to rule the empire. The gameworld is designed that way.

With a few enforced law changes, the gameworld values change, and then the coin of the realm changes.

[Bill Of Wrongs](#).

### **EXPERIMENTS:**

**SPARK000.01**

**SPARK000.02**

**SPARK000.03**

**SPARK000.04**