Possibility Management www.possibilitymanagement.org



SPARK ABD

(Matrix Code: **SPARKABD.00** for <u>StartOver.xyz</u> game.)

DISTINCTION: The difference between a boundary and a distinction is the difference between force and skill, wall and a picked fence.

NOTES:

EXPERIMENTS: SPARKABD.01 SPARKABD.02 SPARKABD.03 SPARKABD.04