

SPARK ABE

(Matrix Code: **SPARKABE.00** for StartOver.xyz game.)

DISTINCTION: If you try to be something or try to not be something it still creates the thing. If you try to reach something, it will have the same outcome, you are putting energy on the thing.

NOTES:

EXPERIMENTS:

SPARKABE.01

SPARKABE.02

SPARKABE.03

SPARKABE.04

