

SPARK ABE

(Matrix Code: **SPARKABE.00** for StartOver.xyz game.)

DISTINCTION: If you try to be something or try to not be something it still creates the thing. If you try to reach something , it will have the same outcome, you are putting energy on the thing.

NOTES:

EXPERIMENTS:

SPARKABE.01

SPARKABE.02

SPARKABE.03

SPARKABE.04