possibility management

SPARK ABW

(Matrix Code: SPARKABW.00 for StartOver.xyz game.)

DISTINCTION: In the gap is innocence and Possibility.

NOTES: The fog helmet stops my innocence. I don't need to explain myself. I can share. Explaining is the booby prize, sharing is free natural inventive play. From the gap. Life is easy.

EXPERIMENTS: SPARKABW.01 SPARKABW.02 SPARKABW.03 SPARKABW.04

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