

SPARK ADK

(Matrix Code: **SPARKADK.00** for StartOver.xyz game.)

DISTINCTION: To make a difference requires something that makes a difference

NOTES: To make a difference in the world is not a matter of our lifetimes. No matter what you do in your lifetime, no matter what, you can't make a real difference in the world. To make a difference requires something that goes far beyond your lifetime.

It isn't good enough to make a difference while you're alive and as soon as you die let the world go back to how it was.

Ghandhi himself knew he was a failure because he couldn't make the difference he wanted eternally. He could walk into a village with warring Muslims and Hindus and they would stop for him. He could go on a fast and Muslims and Hindus would stop fighting for him, but as soon as he left the village they would fight again. And he realized that as soon as his body was gone essentially his mission would have failed because he couldn't duplicate himself. Maybe he could have, but that was not his thrust.

EXPERIMENTS:

SPARKADK.01 START REPLACING YOURSELF

SPARKADK.02 CREATE THE CULTURE OF REPLACING YOURSELF

SPARKADK.03

SPARKADK.04